HOApproximator A package to estimate global sections of a pullback line bundle on hypersurface curves in dP3 and H2 2021.11.17

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H0Approximator

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Introduction

1.1 Acknowledgements

This algorithm is the result of ongoing collaboration with Mirjam Cvetič, Ron Donagi, Ling Lin, Muyang Liu and Fabian Rühle. The corresponding preprint 2007.00009 is available here.

1.2 What is the goal of the H0Approximator package?

H0Approximator provides functionality to estimate global sections from topological counts only. A refined approximation checks irreducibility of curves, and thereby computes more accurate results, at the expense of longer runtimes.

1.3 Conventions

The current implementations is specific to hypersurface curves in dP_3 , H_2 and pullback line bundles thereon. Generalizations thereof are reserved for future work.

In the following, it will be crucial to denote the divisor classes on dP_3 and H_2 without ambiguity. Let us therefore explain our choice of basis:

- Recall that the Picard group of a dP₃ has generators H, E_1 , E_2 , E_3 , i.e. the hyperplane class H of \mathbb{P}^2 and the three exceptional classes E_i corresponding to the blowup \mathbb{P}^1 s at three generic points of \mathbb{P}^2 . We use these divisors as basis for the divisor classes of dP₃. Thus $[1;2,3,4] = 1 \cdot H + 2 \cdot E_1 + 3 \cdot E_2 + 4 \cdot E_3$.
- For H₂, we assume that the Cox ring is \mathbb{Z}^2 -graded by

 $x_1 = (1,0),$ $x_2: (-2,1),$ $x_3: (1,0),$ $x_4: (0,1).$

We denote the toric divisors by $D_i = V(x_i)$ and use $\{D_1, D_2\}$ as basis of the divisor classes on H₂. Thus, $(1, 2) = 1 \cdot D_1 + 2 \cdot D_2$.

Common functions applied generically to all toric surfaces

2.1 Topological section counter

2.1.1 LowerBoundOnSections (for IsInt, IsInt)

```
b LowerBoundOnSections(Integers, d, g)
```

(operation)

Returns: Integer

Based on degree d of a line bundle and the genus g of the curve, this method tries to identify the number of sections of the line bundle.

2.2 Examples

On a genus g curve, a lower bound for the sections of a degree d bundle can be estimated as follows:

```
gap> sections := LowerBoundOnSections(3, 2);
0
```

Spectrum approximation from curve splittings in dP3

3.1 Compute if a curve of given class is irreducible

3.1.1 IsIrreducible (for IsList, IsToricVariety)

IsIrreducible(*List*)
 Returns: True or false
 This operation identifies if a curve class defines an irreducible curve or not.

3.1.2 DegreesOfComponents (for IsList, IsToricVariety)

- > DegreesOfComponents(List)
 - **Returns:** A list of fail

This operation performs a primary decomposition of a hypersurface curve in dP_3 . If all components are principal, it returns the degrees of the generators. Otherwise it returns fail.

3.2 Finding the CounterDirectory

3.2.1 FindCounterBinary

> FindCounterBinary(none)

Returns: the corresponding filename This operation identifies the location of the counter binary when applied in dP₃.

3.3 Determine descendant level

3.3.1 DescendantLevel (for IsList)

```
> DescendantLevel(List, c)
```

Returns: An integer

Estimates the maximal power to which a rigid divisor can be peeled-off in dP_3 with the given curve.

(operation)

(operation)

(operation)

3.4 Approximate h0-spectrum

3.4.1 RoughApproximationWithSetups (for IsList, IsList)

> RoughApproximationWithSetups(Lists, c, 1)

Returns: A list

Given a curve class c and a line bundle class l in dP_3 , this method approximates the h0-spectrum by use of topological methods only. In particular, irreducibility of curves is not checked. Consequently, this method performs faster than FineApproximation, but produces less accurate results.

3.4.2 RoughApproximation (for IsList, IsList)

```
▷ RoughApproximation(Lists, c, 1)
```

Returns: A list

The same as RoughApproximationWithSetups, but returns only the spectrum estimate.

3.4.3 FineApproximationWithSetups (for IsList, IsList)

> FineApproximationWithSetups(Lists, c, 1)

Returns: A list

Given a curve class c and a line bundle class l in dP_3 , this method approximates the h0-spectrum by use of topological methods and checks irreducibility of curves. It performs slower than RoughApproximation, but produces more accurate results.

3.4.4 FineApproximation (for IsList, IsList)

```
> FineApproximation(Lists, c, 1)
```

```
Returns: A list
```

The same as FineApproximationWithSetups, but returns only the spectrum estimate.

3.5 Examples

We can approximate the spectrum roughly, that is we do not take irreducibility of curves into account. Here is a simple example:

```
Example

gap> approx1 := RoughApproximation( [3,-1,-1,-1],[1,-1,-3,-1] );;

(*) Curve: [3, -1, -1, -1]

(*) Bundle: [1, -1, -3, -1]

(*) 79 rough approximations

(*) Rough spectrum estimate: [0, 1, 2, 3]

(x) h0 = 0: 22

(x) h0 = 1: 6

(x) h0 = 2: 37

(x) h0 = 3: 14
```

We can of course compute this also finer, i.e. by checking irreducibility for each identified setup:

```
gap> approx2 := FineApproximation( [3,-1,-1,-1],[1,-1,-3,-1] );;
(*) Curve: [ 3, -1, -1, -1 ]
```

(operation)

(operation)

(operation)

```
(*) Bundle: [ 1, -1, -3, -1 ]
(*) 79 rough approximations
(*) Rough spectrum estimate: [ 0, 1, 2, 3 ]
        (x) h0 = 0: 22
        (x) h0 = 1: 6
        (x) h0 = 2: 37
        (x) h0 = 3: 14
(*) Checking irreducibility of curves...
(*) 23 fine approximations
(*) Fine spectrum estimate: [ 0, 2, 3 ]
        (x) h0 = 0: 11
        (x) h0 = 2: 11
        (x) h0 = 3: 1
```

Here is a more involved example:

```
Example
gap> approx2 := RoughApproximation( [5,-1,-1,-2],[1,1,-4,1] );;
(*) Curve: [ 5, -1, -1, -2 ]
(*) Bundle: [ 1, 1, -4, 1 ]
(*) 332 rough approximations
(*) Rough spectrum estimate: [ 0, 1, 2, 3, 4, 5, 6, 7 ]
(x) h0 = 0: 20
(x) h0 = 1: 18
(x) h0 = 2: 9
(x) h0 = 3: 37
(x) h0 = 4: 30
(x) h0 = 5: 31
(x) h0 = 6: 148
(x) h0 = 7: 39
```

Another involved example:

```
Example
gap> approx3 := FineApproximation( [3,-1,-1,-1],[1,-1,-3,-1] );;
(*) Curve: [ 3, -1, -1, -1 ]
(*) Bundle: [ 1, -1, -3, -1 ]
(*) 79 rough approximations
(*) Rough spectrum estimate: [0, 1, 2, 3]
    (x) h0 = 0: 22
    (x) h0 = 1: 6
    (x) h0 = 2: 37
    (x) h0 = 3: 14
(*) Checking irreducibility of curves...
(*) 23 fine approximations
(*) Fine spectrum estimate: [ 0, 2, 3 ]
    (x) h0 = 0: 11
    (x) h0 = 2: 11
    (x) h0 = 3: 1
```

Spectrum approximation from maximal curve splittings in dP3

4.1 Install elementary topological functions

4.1.1 IntersectionNumber (for IsList, IsList)

IntersectionNumber(Lists, d1, d2) (operation)
 Returns: Integer
 Compute the topological intersection number between two divisor classes d1, d2 in dP3

4.1.2 Genus (for IsList)

Genus(List, c)
 Returns: Integer
 Compute the genus of a curve of class c in dP3

4.1.3 LineBundleDegree (for IsList, IsList)

LineBundleDegree(Lists, 1, c)
 Returns: Integer
 Computes the degree of a pullback line bundle of class l on a curve of class c in dP3

4.2 Check if a curve class if a power of a rigid divisor

4.2.1 IsE1Power (for IsList)

IsE1Power(List, c)
 Returns: True or false
 Checks if a curve class if a power of E1

4.2.2 IsE2Power (for IsList)

IsE2Power(List, c) Returns: True or false (operation)

(operation)

Checks if a curve class if a power of E2

4.2.3 IsE3Power (for IsList)

IsE3Power(List, c)
 Returns: True or false
 Checks if a curve class if a power of E3

4.2.4 IsE4Power (for IsList)

IsE4Power(List, c)
 Returns: True or false
 Checks if a curve class if a power of E4

4.2.5 IsE5Power (for IsList)

IsE5Power(List, c)
 Returns: True or false
 Checks if a curve class if a power of E5

4.2.6 IsE6Power (for IsList)

IsE6Power(List, c)
 Returns: True or false
 Checks if a curve class if a power of E6

4.2.7 IsRigidPower (for IsList)

\triangleright	IsRigidPower(List, c)
	Returns: True or false
	Checks if a curve class in dP_3 is a power of a rigid divisor.

4.3 Local section analyser

4.3.1 IntersectionMatrix (for IsList)

\triangleright	<pre>IntersectionMatrix(List, of, curve, components)</pre>	(operation)
	Returns: A list of lists of integers	
	Identify the intersection matrix among all components of a curve in dP ₃ .	

4.3.2 IntersectionsAmongCurveComponents (for IsList)

\triangleright	<pre>IntersectionsAmongCurveComponents(List, of, curve, components.)</pre>	(operation)
	Returns: A list of integers	
	Identify the intersection numbers among all components of a curve in dP ₃ .	

(operation)

(operation)

(operation)

(operation)

4.3.3 EstimateGlobalSections (for IsList, IsList)

▷ EstimateGlobalSections(Lists, L1, L2)

Returns: An integer

This method estimates the number of global sections based on the list L1 of local sections and the list L2 of intersection numbers among the split components of the curve in dP₃.

4.3.4 IsSimpleSetup (for IsList, IsList)

▷ IsSimpleSetup(Lists, S, n)

Returns: An integer

This method checks whether the pair of curve in dP₃ with components with intersection numbers I and local section counts n allow to easily estimate the number of global sections.

AnalyzeBundleOnCurve (for IsList, IsList) 4.3.5

▷ AnalyzeBundleOnCurve(Lists, S, 1)

Returns: An integer

This method displays details on the analysis of the pullback line bundle of class l on a curve in dP₃ with components S.

4.3.6 AnalyzeBundleOnCurve (for IsList, IsList, IsInt)

```
▷ AnalyzeBundleOnCurve(arg1, arg2, arg3)
```

4.4 Analyse bundle on maximally degenerate curves

MaximallyDegenerateCurves (for IsList) 4.4.1

▷ MaximallyDegenerateCurves(List, c)

```
Returns: A list
```

This method identifies the maximal degenerations of a curve of class c in dP₃.

4.4.2 EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurves (for IsList, IsList)

▷ EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurves(Lists, c, 1) (operation)

Returns: A list

This method analysis the local and global sections of a pullback line bundle of class l on the maximally degenerate curves of class c in dP₃.

4.4.3 EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurves (for IsList, IsList, IsInt)

▷ EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurves(arg1, arg2, arg3)

(operation)

(operation)

(operation)

(operation)

(operation)

4.5 Examples

We can consider maximal degenerations of a given curve class in dP_3 and use these to estimate the number of global sections for a line bundle on this curve. This estimate is derived from counts of the local sections. Here is a simple example:

For convenience, we allow the user to specify the level of detail from a verbose-integer as third argument. For example

The most details are provided for verbose level 2. Note that our counter assumes that neighbouring curve components do not support non-trivial sections simultaneously. This simplifies the estimate, but is a restrictive assumption at the same time. For example, in the following example, we cannot estimate a global section value at all from the maximal curve splits:

However, in other cases, we can estimate the number of global sections for all maximally degenerate curves:

Spectrum approximation from curve splittings in H2

5.1 Compute if a curve of given class is irreducible

5.1.1 IsIrreducibleOnH2 (for IsList, IsToricVariety)

IsIrreducibleOnH2(List) (operation)
 Returns: True or false
 This operation identifies if a curve class defines an irreducible curve or not in H₂.

5.1.2 DegreesOfComponentsOnH2 (for IsList, IsToricVariety)

> DegreesOfComponentsOnH2(List)

Returns: A list of fail

This operation performs a primary decomposition of a hypersurface curve in H_2 . If all components are principal, it returns the degrees of the generators. Otherwise it returns fail.

5.2 Finding the CounterDirectory

5.2.1 FindCounterBinaryOnH2

> FindCounterBinaryOnH2(none)

Returns: the corresponding filename This operation identifies the location of the counter binary when applied in H_2 .

5.3 Determine descendant level

5.3.1 DescendantLevelOnH2 (for IsList)

> DescendantLevelOnH2(List, c)

Returns: An integer

Estimates the maximal power to which a rigid divisor can be peeled-off the given curve in H₂.

(operation)

(operation)

5.4 **Approximate h0-spectrum**

5.4.1 RoughApproximationWithSetupsOnH2 (for IsList, IsList)

> RoughApproximationWithSetupsOnH2(Lists, c, 1)

Returns: A list

Given a curve class c and a line bundle class l in H_2 , this method approximates the h0-spectrum by use of topological methods only. In particular, irreducibility of curves is not checked. Consequently, this method performs faster than FineApproximation, but produces less accurate results.

5.4.2 RoughApproximationOnH2 (for IsList, IsList)

▷ RoughApproximationOnH2(Lists, c, 1)

Returns: A list

The same as RoughApproximationWithSetups, but returns only the spectrum estimate.

5.4.3 FineApproximationWithSetupsOnH2 (for IsList, IsList)

> FineApproximationWithSetupsOnH2(Lists, c, 1)

Returns: A list

Given a curve class c and a line bundle class 1 in H₂, this method approximates the h0-spectrum by use of topological methods and checks irreducibility of curves. It performs slower than RoughApproximation, but produces more accurate results.

5.4.4 FineApproximationOnH2 (for IsList, IsList)

```
> FineApproximationOnH2(Lists, c, 1)
```

```
Returns: A list
```

The same as FineApproximationWithSetups, but returns only the spectrum estimate.

5.5 **Examples**

We can approximate the spectrum roughly, that is we do not take irreducibility of curves into account. Here is a simple example:

```
Example
gap> approx1 := RoughApproximationOnH2( [3,1],[1,1] );;
(*) Curve: [ 3, 1 ]
(*) Bundle: [ 1, 1 ]
(*) 4 rough approximations
(*) Rough spectrum estimate: [ 3 ]
     (x) h0 = 3: 4
```

We can of course compute this also finer, i.e. by checking irreducibility for each identified setup:

```
Example
gap> approx2 := FineApproximationOnH2( [3,1],[1,1] );;
(*) Curve: [ 3, 1 ]
(*) Bundle: [ 1, 1 ]
(*) 4 rough approximations
(*) Rough spectrum estimate: [ 3 ]
```

(operation)

(operation)

(operation)

```
(x) h0 = 3: 4
(*) Checking irreducibility of curves...
(*) 2 fine approximations
(*) Fine spectrum estimate: [ 3 ]
   (x) h0 = 3: 2
```

Here is a more involved example:

```
Example
gap> approx2 := RoughApproximationOnH2( [5,2],[1,4] );;
(*) Curve: [ 5, 2 ]
(*) Bundle: [ 1, 4 ]
(*) 9 rough approximations
(*) Rough spectrum estimate: [ 5, 6, 9, 11, 12, 15 ]
(x) h0 = 5: 3
(x) h0 = 6: 1
(x) h0 = 9: 1
(x) h0 = 9: 1
(x) h0 = 11: 1
(x) h0 = 12: 2
(x) h0 = 15: 1
```

We can of course compute this also finer, i.e. by checking irreducibility for each identified setup:

```
_ Example _
gap> approx3 := FineApproximationOnH2( [5,2],[1,4] );;
(*) Curve: [ 5, 2 ]
(*) Bundle: [ 1, 4 ]
(*) 9 rough approximations
(*) Rough spectrum estimate: [ 5, 6, 9, 11, 12, 15 ]
     (x) h0 = 5: 3
     (x) h0 = 6: 1
     (x) h0 = 9: 1
     (x) h0 = 11: 1
     (x) h0 = 12: 2
     (x) h0 = 15: 1
(*) Checking irreducibility of curves...
(*) 7 fine approximations
(*) Fine spectrum estimate: [ 5, 6, 9, 11, 12 ]
     (x) h0 = 5: 2
     (x) h0 = 6: 1
     (x) h0 = 9: 1
     (x) h0 = 11: 1
     (x) h0 = 12: 2
```

Spectrum approximation from maximal curve splittings in H2

6.1 Install elementary topological functions

6.1.1 IntersectionNumberOnH2 (for IsList, IsList)

▷ IntersectionNumberOnH2(Lists, d1, d2) (operation)
 Returns: Integer
 Compute the topological intersection number between two divisor classes d1, d2 in H₂

6.1.2 GenusOnH2 (for IsList)

GenusOnH2(List, c)
 Returns: Integer
 Compute the genus of a curve of class c in H₂

6.1.3 LineBundleDegreeOnH2 (for IsList, IsList)

LineBundleDegreeOnH2(Lists, 1, c)
 Returns: Integer
 Computes the degree of a pullback line bundle of class l on a curve of class c in H₂

6.2 Check if a curve class if a power of a toric divisor

6.2.1 IsD1Power (for IsList)

IsD1Power(List, c)
 Returns: True or false
 Checks if a curve class if a power of D1

6.2.2 IsD2Power (for IsList)

> IsD2Power(List, c)
Returns: True or false

(operation)

(operation)

(operation)

Checks if a curve class if a power of D2

6.2.3 IsD3Power (for IsList)

IsD3Power(List, c)
 Returns: True or false
 Checks if a curve class if a power of D3

6.2.4 IsD4Power (for IsList)

IsD4Power(List, c)
 Returns: True or false
 Checks if a curve class if a power of D4

6.2.5 IsDiPowerOnH2 (for IsList)

IsDiPowerOnH2(List, c)
 Returns: True or false
 Checks if a curve class if a power of a toric divisor in H₂.

6.3 Local section analyser

6.3.1 IntersectionMatrixOnH2 (for IsList)

IntersectionMatrixOnH2(List, of, curve, components) (operation)
 Returns: A list of lists of integers
 Identify the intersection matrix among all components of a curve in H₂.

6.3.2 IntersectionsAmongCurveComponentsOnH2 (for IsList)

IntersectionsAmongCurveComponentsOnH2(List, of, curve, components.) (operation) Returns: A list of integers

Identify the intersection numbers among all components of a curve in H₂.

6.3.3 IsSimpleSetupOnH2 (for IsList, IsList)

> IsSimpleSetupOnH2(Lists, S, n)

Returns: An integer

This method checks whether the pair of curves in H_2 with components with intersection numbers I and local section counts n allow to easily estimate the number of global sections.

6.3.4 AnalyzeBundleOnCurveOnH2 (for IsList, IsList)

▷ AnalyzeBundleOnCurveOnH2(Lists, S, 1)

Returns: An integer

This method displays details on the analysis of the pullback line bundle of class l on a curve in H_2 with components S.

(operation)

(operation)

(operation)

(operation)

6.3.5 AnalyzeBundleOnCurveOnH2 (for IsList, IsList, IsInt)

▷ AnalyzeBundleOnCurveOnH2(arg1, arg2, arg3) (operation)

6.4 Analyse bundle on maximally degenerate curves

6.4.1 MaximallyDegenerateCurvesOnH2 (for IsList)

MaximallyDegenerateCurvesOnH2(List, c) (operation)
 Returns: A list
 This method identifies the maximal degenerations of a curve of class c in H₂.

6.4.2 EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurvesOnH2 (for Is-List, IsList)

b EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurvesOnH2(Lists, c, 1)

Returns: A list

This method analysis the local and global sections of a pullback line bundle of class l on the maximally degenerate curves of class c in H_2 .

6.4.3 EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurvesOnH2 (for Is-List, IsList, IsInt)

b EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurvesOnH2(arg1, arg2, arg3) (operation)

6.5 Examples

We can consider maximal degenerations of a given curve class in H_2 and use these to estimate the number of global sections for a line bundle on this curve. This estimate is derived from counts of the local sections. Here is a simple example:

```
gap> EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurvesOnH2(
> [ 3, 1 ], [1, 1] );;
```

For convenience, we allow the user to specify the level of detail from a verbose-integer as third argument. For example

```
gap> EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurvesOnH2(
> [3, 1], [1, 1], 1);;
Analyse bundle on 10 degenerate curves...
Estimated spectrum on 10 curves
Spectrum estimate: [3, 5]
```

The most details are provided for verbose level 2. Note that our counter assumes that neighbouring curve components do not support non-trivial sections simultaneously. This simplifies the estimate, but is a restrictive assumption at the same time. For example, in the following example, we cannot estimate a global section value at all from the maximal curve splits:

However, in other cases, we can estimate the number of global sections for all maximally degenerate curves:

```
gap> EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurvesOnH2(
> [5, 2], [1, 4]);
[15, 21, 27]
```

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