

H0Approximator

**A package to estimate global sections of a
pullback line bundle on hypersurface
curves in \mathbb{P}^3**

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Chapter 1

Introduction

1.1 Acknowledgements

This algorithm is the result of ongoing collaboration with Mirjam Cvetič, Ron Donagi, Ling Lin, Muyang Liu and Fabian Rühle. The corresponding preprint 2007.00009 is available [here](#).

1.2 What is the goal of the H0Approximator package?

H0Approximator provides functionality to estimate global sections from topological counts only. A refined approximation checks irreducibility of curves, and thereby computes more accurate results, at the expense of longer runtimes.

1.3 Conventions

The current implementation is specific to hypersurface curves in $d\mathbb{P}_3$, H_2 and pullback line bundles thereon. Generalizations thereof are reserved for future work.

In the following, it will be crucial to denote the divisor classes on $d\mathbb{P}_3$ and H_2 without ambiguity. Let us therefore explain our choice of basis:

- Recall that the Picard group of a $d\mathbb{P}_3$ has generators H, E_1, E_2, E_3 , i.e. the hyperplane class H of \mathbb{P}^2 and the three exceptional classes E_i corresponding to the blowup \mathbb{P}^1 s at three generic points of \mathbb{P}^2 . We use these divisors as basis for the divisor classes of $d\mathbb{P}_3$. Thus $[1; 2, 3, 4] = 1 \cdot H + 2 \cdot E_1 + 3 \cdot E_2 + 4 \cdot E_3$.
- For H_2 , we assume that the Cox ring is \mathbb{Z}^2 -graded by

$$x_1 = (1, 0), \quad x_2 = (-2, 1), \quad x_3 = (1, 0), \quad x_4 = (0, 1).$$

We denote the toric divisors by $D_i = V(x_i)$ and use $\{D_1, D_2\}$ as basis of the divisor classes on H_2 . Thus, $(1, 2) = 1 \cdot D_1 + 2 \cdot D_2$.

Chapter 2

Spectrum approximation from curve splittings

2.1 Compute if a curve of given class is irreducible

2.1.1 IsIrreducible (for IsList, IsToricVariety)

▷ `IsIrreducible(List)` (operation)

Returns: True or false

This operation identifies if a curve class defines an irreducible curve or not.

2.1.2 DegreesOfComponents (for IsList, IsToricVariety)

▷ `DegreesOfComponents(List)` (operation)

Returns: A list of fail

This operation performs a primary decomposition of a hypersurface curve in dP3. If all components are principal, it returns the degrees of the generators. Otherwise it returns fail.

2.2 Finding the CounterDirectory

2.2.1 FindCounterBinary

▷ `FindCounterBinary(none)` (operation)

Returns: the corresponding filename

This operation identifies the location of the counter binary.

2.3 Determine descendant level

2.3.1 DescendantLevel (for IsList)

▷ `DescendantLevel(List, c)` (operation)

Returns: An integer

Estimates the maximal power to which a rigid divisor can be peeled-off the given curve.

2.4 Approximate h0-spectrum

2.4.1 RoughApproximationWithSetups (for IsList, IsList)

▷ `RoughApproximationWithSetups(Lists, c, l)` (operation)

Returns: A list

Given a curve class `c` and a line bundle class `l`, this method approximates the h0-spectrum by use of topological methods only. In particular, irreducibility of curves is not checked. Consequently, this method performs faster than `FineApproximation`, but produces less accurate results.

2.4.2 RoughApproximation (for IsList, IsList)

▷ `RoughApproximation(Lists, c, l)` (operation)

Returns: A list

The same as `RoughApproximationWithSetups`, but returns only the spectrum estimate.

2.4.3 FineApproximationWithSetups (for IsList, IsList)

▷ `FineApproximationWithSetups(Lists, c, l)` (operation)

Returns: A list

Given a curve class `c` and a line bundle class `l`, this method approximates the h0-spectrum by use of topological methods and checks irreducibility of curves. It performs slower than `RoughApproximation`, but produces more accurate results.

2.4.4 FineApproximation (for IsList, IsList)

▷ `FineApproximation(Lists, c, l)` (operation)

Returns: A list

The same as `FineApproximationWithSetups`, but returns only the spectrum estimate.

2.5 Examples

We can approximate the spectrum roughly, that is we do not take irreducibility of curves into account. Here is a simple example:

```

Example
gap> approx1 := RoughApproximation( [3,-1,-1,-1],[1,-1,-3,-1] );;
(*) Curve: [ 3, -1, -1, -1 ]
(*) Bundle: [ 1, -1, -3, -1 ]
(*) 79 rough approximations
(*) Rough spectrum estimate: [ 0, 1, 2, 3 ]
  (x) h0 = 0: 22
  (x) h0 = 1: 6
  (x) h0 = 2: 37
  (x) h0 = 3: 14

```

We can of course compute this also finer, i.e. by checking irreducibility for each identified setup:

```

Example
gap> approx2 := FineApproximation( [3,-1,-1,-1],[1,-1,-3,-1] );;
(*) Curve: [ 3, -1, -1, -1 ]

```

```

(*) Bundle: [ 1, -1, -3, -1 ]
(*) 79 rough approximations
(*) Rough spectrum estimate: [ 0, 1, 2, 3 ]
  (x) h0 = 0: 22
  (x) h0 = 1: 6
  (x) h0 = 2: 37
  (x) h0 = 3: 14
(*) Checking irreducibility of curves...
(*) 23 fine approximations
(*) Fine spectrum estimate: [ 0, 2, 3 ]
  (x) h0 = 0: 11
  (x) h0 = 2: 11
  (x) h0 = 3: 1

```

Here is a more involved example:

Example

```

gap> approx2 := RoughApproximation( [5,-1,-1,-2],[1,1,-4,1] );;
(*) Curve: [ 5, -1, -1, -2 ]
(*) Bundle: [ 1, 1, -4, 1 ]
(*) 332 rough approximations
(*) Rough spectrum estimate: [ 0, 1, 2, 3, 4, 5, 6, 7 ]
  (x) h0 = 0: 20
  (x) h0 = 1: 18
  (x) h0 = 2: 9
  (x) h0 = 3: 37
  (x) h0 = 4: 30
  (x) h0 = 5: 31
  (x) h0 = 6: 148
  (x) h0 = 7: 39

```

Another involved example:

Example

```

gap> approx3 := FineApproximation( [3,-1,-1,-1],[1,-1,-3,-1] );;
(*) Curve: [ 3, -1, -1, -1 ]
(*) Bundle: [ 1, -1, -3, -1 ]
(*) 79 rough approximations
(*) Rough spectrum estimate: [ 0, 1, 2, 3 ]
  (x) h0 = 0: 22
  (x) h0 = 1: 6
  (x) h0 = 2: 37
  (x) h0 = 3: 14
(*) Checking irreducibility of curves...
(*) 23 fine approximations
(*) Fine spectrum estimate: [ 0, 2, 3 ]
  (x) h0 = 0: 11
  (x) h0 = 2: 11
  (x) h0 = 3: 1

```

Chapter 3

Spectrum approximation from maximal curve splittings

3.1 Install elementary topological functions on dP3

3.1.1 IntersectionNumber (for IsList, IsList)

▷ `IntersectionNumber(Lists, d1, d2)` (operation)
Returns: Integer
Compute the topological intersection number between two divisor classes d_1, d_2 in dP_3

3.1.2 Genus (for IsList)

▷ `Genus(List, c)` (operation)
Returns: Integer
Compute the genus of a curve of class c in dP_3

3.1.3 LineBundleDegree (for IsList, IsList)

▷ `LineBundleDegree(Lists, l, c)` (operation)
Returns: Integer
Computes the degree of a pullback line bundle of class l on a curve of class c in dP_3

3.2 Check if a curve class is a power of a rigid divisor

3.2.1 IsE1Power (for IsList)

▷ `IsE1Power(List, c)` (operation)
Returns: True or false
Checks if a curve class is a power of E_1

3.2.2 IsE2Power (for IsList)

▷ `IsE2Power(List, c)` (operation)
Returns: True or false

Checks if a curve class if a power of E1

3.2.3 IsE3Power (for IsList)

- ▷ `IsE3Power(List, c)` (operation)
Returns: True or false
 Checks if a curve class if a power of E1

3.2.4 IsE4Power (for IsList)

- ▷ `IsE4Power(List, c)` (operation)
Returns: True or false
 Checks if a curve class if a power of E1

3.2.5 IsE5Power (for IsList)

- ▷ `IsE5Power(List, c)` (operation)
Returns: True or false
 Checks if a curve class if a power of E1

3.2.6 IsE6Power (for IsList)

- ▷ `IsE6Power(List, c)` (operation)
Returns: True or false
 Checks if a curve class if a power of E1

3.2.7 IsRigidPower (for IsList)

- ▷ `IsRigidPower(List, c)` (operation)
Returns: True or false
 Checks if a curve class if a power of a rigid divisor.

3.3 Topological section counter

3.3.1 Sections (for IsInt, IsInt)

- ▷ `Sections(Integers, d, g)` (operation)
Returns: Integer
 Based on degree d of a line bundle and the genus g of the curve, this method tries to identify the number of sections of the line bundle.

3.4 Local section analyser

3.4.1 IntersectionMatrix (for IsList)

- ▷ `IntersectionMatrix(List, of, curve, components)` (operation)
Returns: A list of lists of integers
 Identify the intersection matrix among all components of a curve.

3.4.2 IntersectionsAmongCurveComponents (for IsList)

▷ `IntersectionsAmongCurveComponents(List, of, curve, components.)` (operation)

Returns: A list of integers

Identify the intersection numbers among all components of a curve.

3.4.3 EstimateGlobalSections (for IsList, IsList)

▷ `EstimateGlobalSections(Lists, L1, L2)` (operation)

Returns: An integer

This method estimates the number of global sections based on the list L1 of local sections and the list L2 of intersection numbers among the split components of the curve.

3.4.4 IsSimpleSetup (for IsList, IsList)

▷ `IsSimpleSetup(Lists, S, n)` (operation)

Returns: An integer

This method checks whether the pair of curve with components with intersection numbers I and local section counts n allow to easily estimate the number of global sections.

3.4.5 AnalyzeBundleOnCurve (for IsList, IsList)

▷ `AnalyzeBundleOnCurve(Lists, S, l)` (operation)

Returns: An integer

This method displays details on the analysis of the pullback line bundle of class l on a curve with components S.

3.4.6 AnalyzeBundleOnCurve (for IsList, IsList, IsInt)

▷ `AnalyzeBundleOnCurve(arg1, arg2, arg3)` (operation)

3.5 Analyse bundle on maximally degenerate curves

3.5.1 MaximallyDegenerateCurves (for IsList)

▷ `MaximallyDegenerateCurves(List, c)` (operation)

Returns: A list

This method identifies the maximal degenerations of a curve of class c in dP3.

3.5.2 EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurves (for IsList, IsList)

▷ `EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurves(Lists, c, l)` (operation)

Returns: A list

This method analysis the local and global sections of a pullback line bundle of class l on the maximally degenerate curves of class c.

3.5.3 EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurves (for IsList, IsList, IsInt)

▷ EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurves(*arg1*, *arg2*, *arg3*)
(operation)

3.6 Examples

We can consider maximal degenerations of a given curve class and use these to estimate the number of global sections for a line bundle on this curve. This estimate is derived from counts of the local sections. Here is a simple example:

Example

```
gap> EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurves(
> [ 3,-1,-1,-1 ], [ 1,-1,-3,-1 ] );;
```

For convenience, we allow the user to specify the level of detail from a verbose-integer as third argument. For example

Example

```
gap> EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurves(
> [ 3,-1,-1,-1 ], [ 1,-1,-3,-1 ], 1 );;
```

```
Analyse bundle on 7 degenerate curves...
Estimated spectrum on 5 curves
Spectrum estimate: [ 2, 3 ]
```

The most details are provided for verbose level 2. Note that our counter assumes that neighbouring curve components do not support non-trivial sections simultaneously. This simplifies the estimate, but is a restrictive assumption at the same time. For example, in the following example, we cannot estimate a global section value at all from the maximal curve splits:

Example

```
gap> EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurves(
> [ 4,-1,-2,-1 ], [ 3,-3,-1,-2 ], 1 );;
```

```
Analyse bundle on 10 degenerate curves...
Estimated spectrum on 0 curves
Spectrum estimate: [ ]
```

However, in other cases, we can estimate the number of global sections for all maximally degenerate curves:

Example

```
gap> EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurves(
> [ 5,-2,-2,-1 ], [ 2, -2, -4, -2 ] );
[ 0, 1, 2, 3, 4 ]
```

Chapter 4

Spectrum approximation from curve splittings in H2

4.1 Compute if a curve of given class is irreducible

4.1.1 IsIrreducibleOnH2 (for IsList, IsToricVariety)

▷ `IsIrreducibleOnH2(List)` (operation)

Returns: True or false

This operation identifies if a curve class defines an irreducible curve or not.

4.1.2 DegreesOfComponentsOnH2 (for IsList, IsToricVariety)

▷ `DegreesOfComponentsOnH2(List)` (operation)

Returns: A list of fail

This operation performs a primary decomposition of a hypersurface curve in H2. If all components are principal, it returns the degrees of the generators. Otherwise it returns fail.

4.2 Finding the CounterDirectory

4.2.1 FindCounterBinaryOnH2

▷ `FindCounterBinaryOnH2(none)` (operation)

Returns: the corresponding filename

This operation identifies the location of the counter binary.

4.3 Determine descendant level

4.3.1 DescendantLevelOnH2 (for IsList)

▷ `DescendantLevelOnH2(List, c)` (operation)

Returns: An integer

Estimates the maximal power to which a rigid divisor can be peeled-off the given curve.

4.4 Approximate h0-spectrum

4.4.1 RoughApproximationWithSetupsOnH2 (for IsList, IsList)

▷ `RoughApproximationWithSetupsOnH2(Lists, c, l)` (operation)

Returns: A list

Given a curve class `c` and a line bundle class `l`, this method approximates the h0-spectrum by use of topological methods only. In particular, irreducibility of curves is not checked. Consequently, this method performs faster than `FineApproximation`, but produces less accurate results.

4.4.2 RoughApproximationOnH2 (for IsList, IsList)

▷ `RoughApproximationOnH2(Lists, c, l)` (operation)

Returns: A list

The same as `RoughApproximationWithSetups`, but returns only the spectrum estimate.

4.4.3 FineApproximationWithSetupsOnH2 (for IsList, IsList)

▷ `FineApproximationWithSetupsOnH2(Lists, c, l)` (operation)

Returns: A list

Given a curve class `c` and a line bundle class `l`, this method approximates the h0-spectrum by use of topological methods and checks irreducibility of curves. It performs slower than `RoughApproximation`, but produces more accurate results.

4.4.4 FineApproximationOnH2 (for IsList, IsList)

▷ `FineApproximationOnH2(Lists, c, l)` (operation)

Returns: A list

The same as `FineApproximationWithSetups`, but returns only the spectrum estimate.

4.5 Examples

We can approximate the spectrum roughly, that is we do not take irreducibility of curves into account. Here is a simple example:

```

Example
gap> approx1 := RoughApproximationOnH2( [3,1],[1,1] );;
(*) Curve: [ 3, 1 ]
(*) Bundle: [ 1, 1 ]
(*) 4 rough approximations
(*) Rough spectrum estimate: [ 3 ]
(x) h0 = 3: 4
```

We can of course compute this also finer, i.e. by checking irreducibility for each identified setup:

```

Example
gap> approx2 := FineApproximationOnH2( [3,1],[1,1] );;
(*) Curve: [ 3, 1 ]
(*) Bundle: [ 1, 1 ]
(*) 4 rough approximations
(*) Rough spectrum estimate: [ 3 ]
```

```

(x) h0 = 3: 4
(*) Checking irreducibility of curves...
(*) 2 fine approximations
(*) Fine spectrum estimate: [ 3 ]
(x) h0 = 3: 2

```

Here is a more involved example:

Example

```

gap> approx2 := RoughApproximationOnH2( [5,2],[1,4] );;
(*) Curve: [ 5, 2 ]
(*) Bundle: [ 1, 4 ]
(*) 9 rough approximations
(*) Rough spectrum estimate: [ 5, 6, 9, 11, 12, 15 ]
(x) h0 = 5: 3
(x) h0 = 6: 1
(x) h0 = 9: 1
(x) h0 = 11: 1
(x) h0 = 12: 2
(x) h0 = 15: 1

```

We can of course compute this also finer, i.e. by checking irreducibility for each identified setup:

Example

```

gap> approx3 := FineApproximationOnH2( [5,2],[1,4] );;
(*) Curve: [ 5, 2 ]
(*) Bundle: [ 1, 4 ]
(*) 9 rough approximations
(*) Rough spectrum estimate: [ 5, 6, 9, 11, 12, 15 ]
(x) h0 = 5: 3
(x) h0 = 6: 1
(x) h0 = 9: 1
(x) h0 = 11: 1
(x) h0 = 12: 2
(x) h0 = 15: 1
(*) Checking irreducibility of curves...
(*) 7 fine approximations
(*) Fine spectrum estimate: [ 5, 6, 9, 11, 12 ]
(x) h0 = 5: 2
(x) h0 = 6: 1
(x) h0 = 9: 1
(x) h0 = 11: 1
(x) h0 = 12: 2

```

Chapter 5

Spectrum approximation from maximal curve splittings in H2

5.1 Install elementary topological functions in H2

5.1.1 IntersectionNumberOnH2 (for IsList, IsList)

▷ `IntersectionNumberOnH2(Lists, d1, d2)` (operation)
Returns: Integer
Compute the topological intersection number between two divisor classes d_1, d_2 in H2

5.1.2 GenusOnH2 (for IsList)

▷ `GenusOnH2(List, c)` (operation)
Returns: Integer
Compute the genus of a curve of class c in H2

5.1.3 LineBundleDegreeOnH2 (for IsList, IsList)

▷ `LineBundleDegreeOnH2(Lists, l, c)` (operation)
Returns: Integer
Computes the degree of a pullback line bundle of class l on a curve of class c in H2

5.2 Check if a curve class if a power of a toric divisor in H2

5.2.1 IsD1Power (for IsList)

▷ `IsD1Power(List, c)` (operation)
Returns: True or false
Checks if a curve class if a power of D1

5.2.2 IsD2Power (for IsList)

▷ `IsD2Power(List, c)` (operation)
Returns: True or false

Checks if a curve class if a power of D2

5.2.3 IsD3Power (for IsList)

- ▷ `IsD3Power(List, c)` (operation)
Returns: True or false
 Checks if a curve class if a power of D3

5.2.4 IsD4Power (for IsList)

- ▷ `IsD4Power(List, c)` (operation)
Returns: True or false
 Checks if a curve class if a power of D4

5.2.5 IsDiPowerOnH2 (for IsList)

- ▷ `IsDiPowerOnH2(List, c)` (operation)
Returns: True or false
 Checks if a curve class if a power of a toric divisor in H2.

5.3 Local section analyser in H2

5.3.1 IntersectionMatrixOnH2 (for IsList)

- ▷ `IntersectionMatrixOnH2(List, of, curve, components)` (operation)
Returns: A list of lists of integers
 Identify the intersection matrix among all components of a curve in H2.

5.3.2 IntersectionsAmongCurveComponentsOnH2 (for IsList)

- ▷ `IntersectionsAmongCurveComponentsOnH2(List, of, curve, components.)` (operation)
Returns: A list of integers
 Identify the intersection numbers among all components of a curve in H2.

5.3.3 IsSimpleSetupOnH2 (for IsList, IsList)

- ▷ `IsSimpleSetupOnH2(Lists, S, n)` (operation)
Returns: An integer
 This method checks whether the pair of curve with components with intersection numbers I and local section counts n allow to easily estimate the number of global sections.

5.3.4 AnalyzeBundleOnCurveOnH2 (for IsList, IsList)

- ▷ `AnalyzeBundleOnCurveOnH2(Lists, S, l)` (operation)
Returns: An integer
 This method displays details on the analysis of the pullback line bundle of class l on a curve with components S.

5.3.5 AnalyzeBundleOnCurveOnH2 (for IsList, IsList, IsInt)

▷ `AnalyzeBundleOnCurveOnH2(arg1, arg2, arg3)` (operation)

5.4 Analyse bundle on maximally degenerate curves in H2

5.4.1 MaximallyDegenerateCurvesOnH2 (for IsList)

▷ `MaximallyDegenerateCurvesOnH2(List, c)` (operation)

Returns: A list

This method identifies the maximal degenerations of a curve of class *c* in H2.

5.4.2 EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurvesOnH2 (for IsList, IsList)

▷ `EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurvesOnH2(Lists, c, l)` (operation)

Returns: A list

This method analysis the local and global sections of a pullback line bundle of class *l* on the maximally degenerate curves of class *c*.

5.4.3 EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurvesOnH2 (for IsList, IsList, IsInt)

▷ `EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurvesOnH2(arg1, arg2, arg3)` (operation)

5.5 Examples

We can consider maximal degenerations of a given curve class and use these to estimate the number of global sections for a line bundle on this curve. This estimate is derived from counts of the local sections. Here is a simple example:

```

Example
gap> EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurvesOnH2(
> [ 3, 1 ], [ 1, 1 ] );;
```

For convenience, we allow the user to specify the level of detail from a verbose-integer as third argument. For example

```

Example
gap> EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurvesOnH2(
> [ 3, 1 ], [ 1, 1 ], 1 );;
```

Analyse bundle on 10 degenerate curves...
Estimated spectrum on 10 curves
Spectrum estimate: [3, 5]

The most details are provided for verbose level 2. Note that our counter assumes that neighbouring curve components do not support non-trivial sections simultaneously. This simplifies the estimate, but is a restrictive assumption at the same time. For example, in the following example, we cannot estimate a global section value at all from the maximal curve splits:

```

Example
gap> EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurvesOnH2(
> [ 5, 2 ], [ 1, 4 ], 1 );

Analyse bundle on 24 degenerate curves...
Estimated spectrum on 24 curves
Spectrum estimate: [ 15, 21, 27 ]

```

However, in other cases, we can estimate the number of global sections for all maximally degenerate curves:

```

Example
gap> EstimateGlobalSectionsOfBundleOnMaximallyDegenerateCurvesOnH2(
> [ 5, 2 ], [ 1, 4 ] );
[ 15, 21, 27 ]

```

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